Fast Incremental Learning for One-class Support Vector Classifier using Sample Margin Information

Pyo Jae Kim  Hyung Jin Chang  Jin Young Choi

EECS Department, Automation and System Research Institute (ASRI)
Seoul National University, Seoul, Korea
{pjkim,hjchang,jychoi}@neuro.snu.ac.kr

Abstract

In this paper, we present a fast incremental one-class classifier algorithm for large scale problems. The proposed method reduces space and time complexities by reducing training set size during the training procedure using a criterion based on sample margin. After introducing the sample margin concept, we present the proposed algorithm and apply it to face detection database to show its efficiency and validity.

1. Introduction

Abnormality detection tasks, such as machine fault detection, medical diagnostic, and network intrusion detection, need different approaches from the conventional pattern classification or regression methods [1]. These problems are called one-class classification problems. The aim of these classification problems is to decide whether a data is in target class or not.

One-class SVCs are the extended version of the original support vector machine (SVM) to one-class problems. Well-known one-class SVCs are one-class SVM [2] and Support Vector Data Description (SVDD) [3]. These batch type one-class SVCs are formalized to similar dual problems and solve using quadratic programming (QP) method. Although QP solver, which is used for finding Lagrange multipliers $\alpha$, has an advantage of avoiding a local minimum problem, it needs $O(n^3)$ time and $O(n^2)$ spatial complexities.

In general, incremental learning, as opposed to batch learning in which all data are available at once, assumes that one training data is presented at a time and updates all weights whenever a new data is added. Cauwenberghs et al. [4] developed an incremental support vector machine (SVM) giving almost similar solution with the optimal one gotten by a batch learning. Some useful implementation issues on incremental SVM are presented in [5]. However there is no explicit version of incremental one class SVC. Although the incremental learning of one-class SVC can reduce the computational complexity by avoiding QP, it still suffers from scale problems on a large scale problem for their iterative learning process. Moreover, because it stores all trained data to get an optimal solution, computational complexity and data storage space keep increase as learning process goes on.

To solve this problem, we review the geometric interpretation and propose sample margin concept. Using this sample margin, we add a process, which removes non support vectors (NSVs), to incremental SVC algorithm that the proposed method can deal with very large scale data with low spacial and computational complexity. In addition, we derive the framework of incremental SVC following the results in [4], [5], and propose a fast incremental learning method using sample margin information. The experiment shows that the presented method can make incremental SVC deal with very large data set with low spacial and computational complexity.

2. Geometric Interpretation of Two One-class SVCs

As shown in Fig. 1, the norm of center of SVDD [3] is equal to the margin of hyperplane of one-class SVM [2]. The segment intersecting the unit hypersphere, on which all data live, with the hyperplane of one-class SVM is just like the hypersphere of SVDD. So the two SVCs give identical solutions in the unit normed feature space. In the unit norm feature space, the hypersphere of SVDD can be reformulated by the new hyperplane equation like that of one-class SVM.

$$\|\phi(x) - a\|^2 \leq R^2 \iff w_{svdd} \cdot \phi(x) - \rho_{svdd} \geq 0,$$

(1)
Figure 1. Geometric relation between one-class SVM and SVDD. The margin of hyperplane of two one-class SVC is $\gamma_{\text{one-class svm}} = \frac{\rho}{\|w\|}$, $\gamma_{\text{svdd}} = \|a\|$ for each.

where $a$ is the hypersphere center of SVDD. The normal vector $w_{\text{svdd}}$ and the bias $\rho_{\text{svdd}}$ of SVDD hyperplane is as below:

$$w_{\text{svdd}} = \frac{a}{\|a\|}, \quad \rho_{\text{svdd}} = \|a\|.$$  

(2)

3. Sample Margin

Sample margin is defined by the distance from the image of data $x$ to the virtual hyperplane which passes through the origin of feature space and parallels to the optimal hyperplane as shown in Fig. 2. In SVDD, sample margin is defined as below:

$$\gamma_{\text{svdd}}(x) = \frac{a \cdot \phi(x)}{\|a\|},$$  

(3)

where $a$ is the center of SVDD’s hypersphere and $\phi(x)$ is the image of data $x$ in feature space. In one-class SVM, sample margin is defined as follows:

$$\gamma_{\text{one-class svm}}(x) = \frac{w \cdot \phi(x)}{\|w\|}.$$  

(4)

Because data examples exist on the surface of unit hypersphere, the sample margin has 0 as the minimum value and 1 as the maximum, i.e.

$$0 \leq \gamma(x) \leq 1.$$  

(5)

Also, sample margins of unbounded support vectors $x_{USV}$ ($0 < \alpha_{x_{USV}} < \frac{1}{\nu n}$) are the same as the margin of hyperplane. So

$$\gamma(x_{USV}) = \gamma_{\text{svdd}} = \|a\|,$$

(6)

$$\gamma(x_{USV}) = \gamma_{\text{one-class svm}} = \frac{\rho}{\|w\|}.$$  

(7)

Sample margin represents the distribution of images of data in feature space. The left figure of Fig. 3 shows the distribution of sample margin of training data and hyperplane of one-class SVC in feature space.

4. Incremental SVC using Sample Margin Information

4.1. Incremental SVC

The trained data are partitioned into three categories based on the Kuhn-Tucker condition [8]: the set $S$ denotes margin support vectors (or USVs, $0 < \alpha_i < C$), the set $E$ denotes error support vectors (or BSVs, $\alpha_i = C$) and the set $R$ denotes NSVs which are within a data description (or NSVs, $\alpha_i = 0$). We shall use lower-case letters ‘s’, ‘e’, and ‘r’ for each partitions respectively. The lower-case letter ‘e’ represents a newly added data at present.

The Kuhn-Tucker conditions have to be maintained for all trained data before a new data $x_c$ is added. These conditions are also preserved after the new data
Figure 4. The overall scheme of incremental learning method for one-class SVC.

is trained. That is, the change of Lagrange multipliers ($\Delta \alpha$) is determined to hold the Kuhn-Tucker conditions. In general, the Lagrange multipliers of BSVs and NSVs do not vary during each update step. Only the Lagrange multipliers of USVs and newly added data $x_c$ change their value to satisfy the Kuhn-Tucker conditions during a update process.

In the incremental SVC algorithm, the update process of incremental support vector learning is done by two simple linear relations and controlled by the increment $\Delta \alpha c$. Therefore the most important task is to determine the increment $\Delta \alpha c$. To account for the movement of some data from one set to the other during the update process, we should determine the largest possible increment $\Delta \alpha c$ so that the composition of these set remains intact. For this purpose, five cases must be considered. The overall flow chart of incremental SVC is shown in Fig. 4.

4.2 Complexity Reduction Method based on Sample Margin

The computational complexity of incremental method is also proportional to the number of data so the increment of data size causes scale problems in incremental support vector learning. The spatial complexity is even more serious because all trained data have to be preserved.

To make incremental support vector learning more scalable in a real large problem, we need to remove useless data. In our approach, we propose a novel complexity reduction method by removing useless data based on the sample margin defined in chapter 3.

Incremental learning of one-class SVC is a method finding a decision boundary considering only data trained up to present. Because all data are not trained, the current data description is not optimal for whole data set but it can be considered as an optimal data description for trained data up to now. We can eliminate every NSVs classified by the current hyperplane. However it is risky because important data which have a chance to be unbounded support vectors (USVs) might be removed as learning proceeds incrementally so the current hyperplane may not converge on the optimal hyperplane.

Therefore we need to define cautiously removable NSVs using sample margin. To handle the problem of removing data which become USVs, we choose data whose sample margin is in the specific range as removable NSVs. As shown in Fig. 5, we intend to select data in the region above the gray zone as removable NSVs. The gray region called $\epsilon$ region is defined to preserve data which may become USVs. The removable NSV is defined as follows:

**Definition 4.1** (The candidate of removable NSV). The data $x_i$ which meets the following condition, is the candidate of removable NSV.

$$\frac{\gamma(x) - \gamma(x_{USV})}{\gamma_{max} - \gamma(x_{USV})} \geq \epsilon,$$

where $\epsilon$ is the user defined coefficient and selected in the range of $0 < \epsilon \leq 1$, $\gamma(x_{USV})$ is the sample margin of USV which is on the data description boundary, and $\gamma_{max} = \max_{x \in R} \gamma(x_i)$.

As in Fig. 5, by preserving data in $\epsilon$ region, a novel incremental SVC using sample margin information can obtain the same data description as original incremental SVC with less computational and spatial load. If $\epsilon$ is ‘0’, then we assume all data lying on the upper side of hyperplane as the candidates of removable non support vectors, and this makes learning unstable. When $\epsilon$ is ‘1’, we can hardly select removable NSVs, so the effect of speeding up and storage reduction is meager.

5. Experiments

The following experiment was performed for comparison on training time, required storage space and accuracy between the proposed algorithm and the existing algorithms. We used Tax’s data description toolbox.
Table 1. Experimental results on face detection database. Results are averaged over 10 runs.

<table>
<thead>
<tr>
<th>Method</th>
<th>Accuracy (%)</th>
<th>Training time (s)</th>
<th># of SVs</th>
<th># of stored data</th>
</tr>
</thead>
<tbody>
<tr>
<td>OAA</td>
<td>91.5</td>
<td>416.80</td>
<td>582</td>
<td>1500</td>
</tr>
<tr>
<td>OAO</td>
<td>91.5</td>
<td>209.73</td>
<td>291</td>
<td>1500</td>
</tr>
<tr>
<td>IncSVDD</td>
<td>87.5</td>
<td>27.19</td>
<td>50</td>
<td>1500</td>
</tr>
<tr>
<td>Proposed method</td>
<td>87.5</td>
<td><strong>3.58</strong></td>
<td>50</td>
<td><strong>118</strong></td>
</tr>
</tbody>
</table>

[9]. Simulations were run on a PC with a 3.0 GHz Intel Pentium IV processor and 1G RAM. We used quadratic program solver (quadprog) provided by MATLAB for batch methods using QP solver.

5.1. Face Detection Database

To test the scale problem, we used the face detection database [10] as a real large face recognition problem. This database consists of two types of images representing face and non-face respectively. Each image has 24×24 dimensions. The number of face database is 4916 and that of non-face database is 7872. Because this problem was binary classification problem, multi-class SVMs such as One-Against-All (OAA) and One-Against-One (OAO) were used. Moreover, because the computational load of multi-class SVM is extremely massive when the number of data is over 2000, we used 1500 data among a training set.

Table 1 shows the classification accuracies, training time and required storage space of all tested methods. Although the classification performance of the proposed method was a little lower than multi-class SVMs, the proposed method needed the smallest training time and storage space. If learning goes forward over 1500 data, the difference of training accuracy between multi-class SVMs and the proposed method decreases as shown in Fig. 6. Fig. 6 represents the incremental capability of the proposed method. That is, the accuracy of the proposed method increases as the learning goes on.

6. Conclusion

In this paper we dealt with a scale problem of incremental SVC. By adopting incremental SVM learning framework, incremental learning of one-class SVC can avoid QP. However as the number of data to be learned increases, it also suffers from scale problems. To solve this, we proposed sample margin information. By removing data which have high probability to become NSVs which are selected by sample margin information, we could save computational time and storage space. From the experiment using real large data, we showed improvement in computation load and storage space of the proposed method.

References